

WAR IN MIDDLE EARTH

A CATAclySMIC STRUGGLE BETWEEN GOOD AND EVIL

The whole of J.R.R. Tolkien's panoramic vision has been included in this epic game.

Follow in the footsteps of Frodo, Aaragorn and Gandalf as they battle to get the ring to the Cracks of Doom. Ranged against you are all the evil forces of the Dark Lord Sauron and the corrupt Wizard Saruman. The odds are overwhelming, but you *cannot* afford to fail. The destiny of Middle Earth lies in the balance.

Multiple playing levels let you control all the characters and armies that appear in "The Lord of the Rings" from the broad sweep of strategy, right down to individual characters' actions on the battlefield. There are *infinite* possibilities so no two games will ever be the same. Gripping action means you will always want another game.

Guard carefully and travel well, my friend. May the fellowship of the ring be successful, and peace return to all Middle Earth.

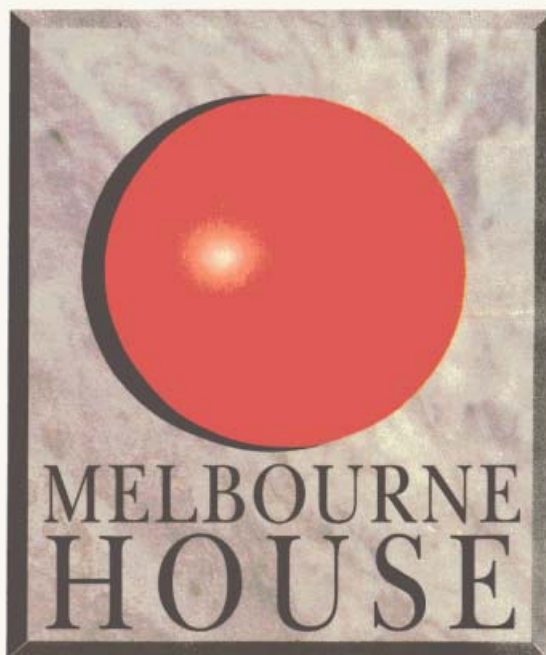
FEATURES

- over 150 animated characters you can control
- highly detailed maps that cover the whole of Middle Earth
- cinema quality animation on over 10,000 digitized backgrounds
- stunning sound (digitized on Amiga, Apple IIGS and Atari ST versions)
- icon driven controls
- varying depth of play
- save and load game features
- one player only



AVAILABLE AT YOUR FAVORITE SOFTWARE STORE:

Available in November 1988 for IBM PC and PS/2, Apple IIGS, Amiga, Atari ST, C64/128. Suggested retail \$49.99.



Setting New Standards
IN · COMPUTER · SOFTWARE

Melbourne House,

711 West 17th St., Unit G9, Costa Mesa, CA 92627 · (714) 631-1001

Barbarian



In the best tradition of the most popular arcade games, now comes Heger the Barbarian.

Enter the fearful realms of the underground world of Durgan, a world terrorized by the evil Necron.

Battle powerful warriors and horrific monsters. Use your wits to defeat cunning traps and ingenious machines protecting the path to Necron's lair.

Features include:

- 48 high resolution background screens
- over 20 different enemies and traps
- more than 300 animation sequences

Reviewers say:

"What makes this game unique is the graphics, done in the style of the finest animators. The backgrounds are richly detailed, and the variety of characters you encounter is truly amazing . . . Barbarian has a wicked sense of humor that makes it a joy to play."

— START, THE ST QUARTERLY

"A game addictive enough to earn a place on the FDA's controlled substance list . . . The animation and graphics throughout are exceptional . . ."

— AMAZING COMPUTING

"First rate . . . a beautiful, addictive, action-packed challenge . . ."

— COMMODORE MAGAZINE



Screen shots taken from the Amiga version, other formats will vary.



AVAILABLE AT YOUR FAVORITE SOFTWARE STORE:

Now shipping for Commodore 64/128. Available in October 1988 for IBM PC and PS/2, and November for Apple IIGS. Suggested retail: \$39.99 (except C64 version: \$29.99).

John Elway's QUARTERBACK™

FOOTBALL THE WAY IT WAS MEANT TO BE PLAYED.

Third and ten on your own 30 yard line. Forty-three seconds left on the clock and you're down by two points. Suddenly the end zone seems to be a hundred miles away. If you're going to be a hero, now's the time. You call the play:

"Yellow-nineteen! Yellow-nineteen! Hut! Hut!! HUT!!!" The ball is snapped. There's a crunch of armor on the front line and you drop back. You look for a receiver but the blitz is on! Roll to the right — you keep dancing, you look for an opening but your blockers are starting to crumble. Keep pedalling back . . . you're in trouble now, you're too deep. But wait! You spot an open man down field! You cock back, ready to fire, when suddenly an ugly-looking tackle is all over you. Do you try and throw? Or duck and run!

Football action so real you can almost feel the pigskin in your hands.

Designed under the watchful eyes of the game's premier quarterback — **John Elway** — this faithful computer version of the #1 arcade winner brings all the strategy and ground pounding excitement of the world's greatest sport right to your computer screen, one or two players! Play big league football the way it was meant to be played . . . with QUARTERBACK!



John Elway



QUARTERBACK™ is a trademark of Tradewest

Screen shots taken from the IBM version.



AVAILABLE AT YOUR FAVORITE SOFTWARE STORE:

Now shipping for IBM PC and PS/2, and Commodore 64/128. Available in October 1988 for Apple II and Apple IIGS (separate versions). Suggested retail: \$29.99 (except IIGS version: \$39.99).