

**Classified/Eyes Only!**

Button 0 Fire weapon  
 Button 1 Stand or crouch  
 Both Buttons Change weapon

All movement equals position of stick

**Joystick (Player One Only)**

To start, either player can choose the city.  
 Select cities in critical condition only.

⌘ / Enter Select city

D or 6 Advance to next city  
 4 or A Back up to last city

**SELECTING CITIES**

Escape pause/continue game  
 Up arrow increase volume  
 Down arrow lower volume  
 control & R restart game  
 control & Q quit game

⌘ & Option Fire weapon  
 Option Stand or crouch  
 Change weapon  
 ⌘ Upper left diagonal  
 Q Left  
 Z Lower left  
 W Up  
 S Stop  
 X Down  
 E Upper right diagonal  
 D Right  
 C Lower right diagonal

KEY JON BAXTER MOVE

Player One / Keyboard

KEY EFFECT

Game Controls

KEY MICHAEL DVORAK MOVE

Player Two / Keypad

T	A	R	O	K	F	K	S	A	E
E	C	S	K	O	F	O	R	A	T

**ROCKET LAUNCHER**



Best when used against large parties and hard targets.

**FLAME THROWER**



Hot weapon. Crisps everything in its path.

**TAZER**



From the army's Special Weapons Division. Kills with lightning.

**MACHINE GUN**



Perfect for laying down a curtain of death. This version is better than an Uzi.

**GRENADE**



You'll get the biggest explosions from the smallest weapon.

**BAZOOKA**



Spectacular against hordes of goons. Use this baby against low flying objects.

**HANDGUN**



Pitifully weak, it's all you have until you get the heavier stuff.

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